

Obuda University John von Neumann Faculty of Informatics		Software Engineering Institute		
Name and code: Software Technology and Graphical User Interface Design (NSXSG1EBNE) Credits: 5 Computer Science BSc Daytime 2023/24 year II. semester				
Subject lecturers: Sipos Miklós László, Krutilla Zsolt				
Prerequisites (with code):		Software Design and Development I., Software Design and Development II., Advanced Development Techniques		
Weekly hours:	Lecture: 2	Seminar.: 0	Lab. hours: 3	Consultation: 0
Way of assessment:	Exam-season grade			
<div><u>Course Description</u></div> <div>Goal: During the practices, the students familiarize with the MVVM/MVC patterns using the C# language. During the lectures, the students familiarize with the GoF Basic Design Patterns.</div> <div>Course description: MVVM design pattern in the WPF framework (controls, events, data binding). Using the MVC design pattern in the ASP.NET framework (razor, controllers, API endpoints, API access). Simple game development in WPF framework. GoF Basic Design Patterns. JavaScript fundamentals. DOM manipulation, events. Web API usage.</div>				

<u>Final Grade Calculation Methods</u>		Students can take the final exam in the exam season, if they have signature from one of the previous semesters. The final exam will be from the lecture materials in written form. The final grade will be the exam's grade. Students must reach at least 50% of the achievable points.
		<p style="text-align: center;"><u>References</u></p> <p>Mandatory: The lecture and lab materials (codes, slides etc.) provided by the teacher to the students during the semester. https://nik.siposm.hu/sgui</p> <p>Recommended: Horváth Rudolf: Common Design Patterns Aniruddha Chakrabarti: Design Patterns (GoF) in .NET Michael Feathers: Working Effectively with Legacy Code Joshua Kerievsky: Refactoring to Patterns Martin Fowler: Refactoring (a.k.a. The Refactoring Bible) Design Patterns: Elements of Reusable Object-Oriented Software, 1994, ISBN-13: 978-0201633610 Microsoft official C# documentation: https://docs.microsoft.com/en-us/dotnet/csharp/ Design Patterns: http://dofactory.net/net/design-patterns</p>